

# Rules and Regulations for the Canadian Youth Chess Championships (CYCC) 2020

## Websites

Official site: information, registration, accommodations:

[www.elevatemychess.com/cycc](http://www.elevatemychess.com/cycc)

## Sections

There are twelve (12) sections in this tournament, by FIDE age category and gender. The age cutoff date is January 01, 2020. Thus, this is how different birth years determine the section placement (please check that your child is registered in the proper one!) Girls U-18, Open U-18: born 2002, 2003

Girls U-16, Open U-16: born 2004, 2005

Girls U-14, Open U-14: born 2006, 2007

Girls U-12, Open U-12: born 2008, 2009

Girls U-10, Open U-10: born 2010, 2011

Girls U-08, Open U-08: born 2012 and later

As per the CFC Handbook Art. 702, "When there are less than eight players for any category, then one or more categories shall be combined so that there are no less than 8 players in the combined category. [...] Where the shortfall occurs in the girls U18, it is recommended that this section be combined with the girls U16."

**CFC policy on "playing up" in another section of the CYCC** as articulated by then CFC Youth Coordinator Patrick McDonald February 2012:

"If someone wants **to play in an age category older than the one they qualify for, they can do so.**

**BUT: if they win a spot in a certain age category to play at the WYCC, that is the age category that we are willing to send them to the WYCC in.**

IE: if one player who is 9 years old, wishes to play in the U14 section at the CYCC, and if they win a spot to go to the WYCC, the only age category that Canada will send them to the WYCC in is the U14

section.

**The same would go for girls that would like to play in the open section for their age group (or older)**  
... if a girl plays in the open section and wins a spot to go to the WYCC, then the only section that Canada will send them to the WYCC in is the section that they qualified in at the CYCC.”

## **Player Ratings**

Section composition is determined by age and gender. Ratings are used for pairings purposes only, in the following manner:

- for a player residing in Canada- **CFC rating** will be used;
- for a Canadian citizen residing elsewhere – the **highest found rating** (CFC, USCF, FIDE, ...) will be used in the sole discretion of the organizer.

The rating freeze date is **July 01, 2020**. No changes in player ratings after that date will be taken into account for the CYCC.

## **Rating the Results**

The following sections will be **rated with FIDE and the CFC**:

Girls U-18, Open U-18, Girls U-16, Open U-16, Girls U-14, Open U-14, Girls U-12, Open U-12.

The following sections will be **rated with the CFC**: Girls U-10, Open U-10, Girls U-08, Open U-08.

## **Registration Cut-off**

As per the CYCC website, **June 30** is the last day to register online. For any registration requests coming after this date, a surcharge will be levied and a half-point bye in Round 1 may be given at the sole discretion of the organizer.

## **Memberships**

All players need to have **valid CFC or FQE membership** or to purchase it prior to the start of the tournament.

## **Format**

Regular Swiss, seven (7) rounds.

## **Byes**

There are no half-point byes at this event. A player can request a bye during registration, however, all byes will be zero-point byes. If you did not request a bye during registration, you must notify the organizer in writing ([info@elevatemychess.com](mailto:info@elevatemychess.com)) before July 01, 2020. Any "byes" requested after July 01, and especially during the tournament, may be considered a forfeit.

## **Withdrawals**

If a player wishes to withdraw from the tournament, the player has to communicate this request to an arbiter in writing no later than during the preceding round. Once pairings for the new round are made and published, they will not be changed. Any belated "withdrawal" request will result in a forfeit of the game for which the player has already been paired. The CFC may, in its sole discretion, rate such forfeited games.

## **Time Control**

(90 min / end + 30 sec. increment starting with Move 1) in all sections.

## **Playoffs**

There will be **no playoff games**. All places in all sections will be determined by tiebreak criteria (see further below).

## **Schedule\***

July 10, 2020 - 6:00 PM – Welcome Cocktail + Casual Chess + Simultaneous Chess with GM (Venue: TBD)

July 11, 2020 - 9:00 AM – Opening Ceremony (Venue: PFFC)

July 11, 2020 - 10:00 AM – Round 1 (Venue: PFFC)

July 11, 2020 - 3:00 PM – Round 2 (Venue: PFFC)

July 12, 2020 - 10:00 AM – Round 3 (Venue: PFFC)

July 12, 2020 - 3:00 PM – Round 4 (Venue: PFFC)

July 13, 2020 - 10:00 AM – Round 5 (Venue: PFFC)

July 13, 2020 - 3:00 PM – Round 6 (Venue: PFFC)

July 14, 2020 - 10:00 AM – Round 7 (Venue: PFFC)

July 14, 2020 – 3:00 PM – Prize Ceremony (Venue: PFFC)

July 14, 2020 - 5:00 PM – Bughouse Tournament (Venue: PFFC)

July 15, 2020 – 10:00 AM – Blitz Tournament - \$30 pre-registration or \$45 on site (Venue: PFFC)

\*Note: Schedule is subject to change. Changes will be reflected here and communicated via our weekly Newsletter.

## **Forfeit Time**

If a player doesn't arrive at his/her chessboard **60 minutes (i.e., one hour) after the start of a round**, the player's game will be forfeited, the result "0F" will be entered, and the player will not be paired for subsequent rounds.

## **Recording the Moves**

As per FIDE Laws of Chess, Art. 8.1.1:

"In the course of play each player is required to record his own moves and those of his opponent in the correct manner, move after move, as clearly and legibly as possible, in the algebraic notation (Appendix C), on the 'scoresheet' prescribed for the competition."

Dear parents, please have your children practice recording the moves well before the tournament.

If a player in a non-FIDE-rated section (Girls U-10, Open U-10, Girls U-08, Open U-08) is unable to record the moves due to disability or young age, **his/her parents or legal guardians need to advise the organizer in writing by July 01**. In such cases, a player might be granted an exemption from the move recording requirement but will forfeit his right to any claim that is normally made based on scoresheet data (e.g., triple repetition).

## **Marking the Results**

When the game is finished, each player shall clearly mark results of the game on his or her scoresheet as "1-0", " $\frac{1}{2}$ - $\frac{1}{2}$ ", or "0-1" and to sign the scoresheet. Then, **the player shall cross-sign his/her opponent's scoresheet and ask his/her opponent to cross-sign his/hers**. Once both scoresheets have results and two signatures, **players shall remain seated and raise their hands without talking** in order to attract the attention of a section arbiter. The section arbiter will come to the table, check the result, indicate it on the official pairings sheet, and will collect both scoresheets. The players can only leave when a section arbiter tells them so. If one or both players do not follow this procedure and leave before a section arbiter allowed them to do so, the result of the game can be entered in any way including "0-0" in the sole discretion of the Chief Arbiter.

Dear parents, please explain this requirement to your children and “role-play” with them the end-of-game situation, taking upon yourself first the character of your child’s opponent, then that of a section arbiter.

## **Electronic Devices**

As per FIDE Laws of Chess, Art. 11.3.2.1, **any electronic device has to be stored in a player’s bag and to be switched off completely.** Game forfeit is an automatic penalty if player is found to be near any kind of a non-stored electronic device during the round anywhere in the playing venue, including toilets.

## **Playing Venue**

As per FIDE Laws of Chess, Art. 11:

- The ‘playing venue’ is defined as the ‘playing area’, rest rooms, toilets, refreshment area, area set aside for smoking and other places as designated by the arbiter.
- The playing area is defined as the place where the games of a competition are played.
- Only with the permission of the arbiter can:
  - o a player leave the playing venue,
  - o the player having the move be allowed to leave the playing area.
  - o a person who is neither a player nor arbiter be allowed access to the playing area.
- During play the players are forbidden to use any notes, sources of information or advice, or analyze any game on another chessboard.

**Spectators (including parents) are not allowed to be present in the playing area when games are underway.** Spectators are not allowed to communicate with players anywhere in the playing venue (e.g., in the toilets or in the hallway).

## **Photographs**

We will warmly welcome you to take photos before the start of every round. All spectators, including parents, will be asked to leave the playing area five minutes before the scheduled round start. An official CFC photographer will attempt to take photos during the rounds and to make them available to parents and players.

## **Appeals**

The Appeals Committee composition will be announced before the start of Round 1.

Protests, including protests against decisions of the Chief Arbiter, or any Arbiter, or the Tournament Director, **must be submitted to the Chairman of the Appeals Committee within thirty (30) minutes after completion of the respective game.** The protest must be accompanied with the **sum of \$200 (two**

**hundred dollars) as a deposit** from the signatory. The deposit must be handed to the Chairman of the Appeals Committee at the same time as the appeal is submitted. If the appeal is refused, the deposit is forfeited to the tournament organizer.

**No appeals** are accepted **against pairings** generated by FIDE-certified tournament pairing software (e.g., Swiss Manager).

## **Tiebreak criteria**

As per FIDE recommendations and the CFC rules, the following tiebreak criteria will be used.

For all regular sections that are played as **individual Swiss tournaments**:

1. Direct encounter
2. The greater number of wins
3. The greater number of games with Black (unplayed games shall be counted as played with White)
4. Buchholz Cut 1
5. Buchholz

In case a section has eight players only and is played like a **round-robin**:

1. Direct encounter
2. The greater number of wins
3. Sonneborn-Berger
4. Koya
5. Younger age (i.e., a later date of birth confirmed by a government-issued ID).